

# LALIGA YOUTH TOURNAMENT

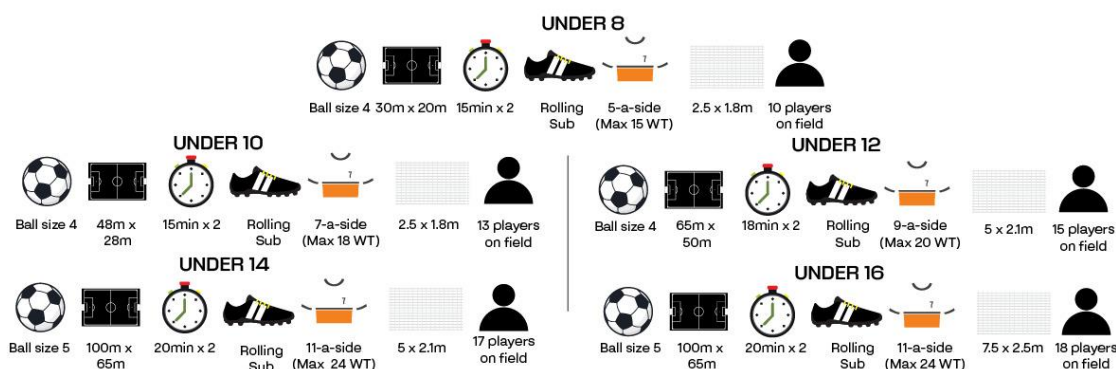
## LALIGA YOUTH TOURNAMENT Rules and Regulations

### TOURNAMENT RULES

All players must meet the criteria to be eligible to play in all matches. Organizers will verify all player's indentifications card or passports before a verification marking is provided. Players and coaches must have the verification marking throughout the tournament

\*Organizer reserved the rights to amend or change the rules without prior notice.

Standby time: 30 minutes before games start



WT = Number of Players registered in a team

### 1. Tournament Structure:

a. The Tournament will play in group stages and knockout – for all age groups.

### 2. Rewards:

a. The champion of the Tournament will be rewarded:

1. The automatic FREE-OF-CHARGE slot for FREE in LALIGA Youth Tournament in Thailand (Bangkok) or Philippines (Manila).
2. Gold sleeve badge for the following season. However, the team can only use one season.
3. LALIGA Youth Tournament Trophy.
4. Limited-edition Gold medal for all players.
5. Priority entry for the next edition tournament.

b. Runner-Up of the Tournament will be rewarded:

1. LALIGA Youth Tournament Runner-Up Trophy.
2. Limited-edition Silver medal for all players.

c. Other teams

1. Limited-Edition LALIGA Youth Tournament Silver Medal for all players

**3. Matches:**

- a. Each team will play a specified number of matches against every other team in their division.
- b. Matches will be scheduled by the Tournament organizers and must adhere to the fixture list provided at the start of tournament.
- c. Matches will be played according to the official football rules as outlined by LALIGA, with any additional Tournament-specific regulations communicated to teams in advance.
- d. Only 11v11 side game will have OFFSIDE. Any format of playing will not apply any offside, for example, 9v9 or 7v7.
- e. No DIRECT GOAL for all kick off. Minimum 2 touches before shoot direct to goal. In case of any goal from the direct kick off, the goal will not be counted as goal.

**4. Points System:**

- a. Teams will earn three points for a win, one point for a draw, and no points for a loss.
- b. In the event of teams having equal points, the following tie-breakers will be applied in order:
  - i. Goal difference (the difference between goals scored and goals conceded).
  - ii. Goals scored.
  - iii. Head-to-head results between the tied teams.
  - iv. Fair play record (disciplinary points).
  - v. Drawing of lots.

**5. Player Eligibility:**

- a. All players must be registered with the Tournament before participating in any matches.
- b. Players must meet any age or eligibility requirements specified by the Tournament.

c. Teams require to always refer to the infopack to see the total number of players that they can register (refer to WT = Whole Team). For example, if the whole team is = 15, you can register 15 players.

d. Teams can choose to register any number of players as long as enough to play for the match. Team can register during the tournament begin as long as they have the empty slot.

e. Teams can register their players 2 weeks prior to the event begins.

## **6. Disciplinary Measures:**

a. The Tournament will enforce disciplinary measures for any violations of Tournament rules, including but not limited to:

i. red and yellow card offenses during matches.

- 3 yellow cards will result in ONE MATCH ban

- 1 Red card will result in ONE MATCH ban

ii. Breaches of code of conduct.

iii. Any other behavior deemed detrimental to the integrity of the Tournament.

b. Disciplinary actions may include fines, suspensions, or expulsion from the Tournament, depending on the severity of the offense.

c. The Organizer to impose at any time of the tournament day to fines and suspend any teams with valid reason (example: fighting)

## **7. Fighting Ban**

a. **Purpose** - To ensure the safety, sportsmanship, and integrity of the LALIGA Youth Tournament by prohibiting fighting among players, coaches, and officials.

b. **Defining Fighting** - Fighting is defined as any physical altercation between players, coaches, or officials, including but not limited to punching, kicking, slapping, pushing, or any other form of physical aggression.

c. **Player Conduct** - Players shall not engage in fighting or any physical altercation during a match, whether on the field, sidelines, or any other area within the competition venue.

d. **Coach Conduct** - Coaches are prohibited from inciting, encouraging, or participating in any form of fighting. They must take all reasonable steps to prevent players from engaging in physical altercations.

- e. **Official Conduct** - Match officials must intervene promptly to stop any fighting and report the incident to the appropriate Tournament authorities for further action.
- f. **Immediate Ejection** - Any player or coach involved in a fight will be immediately SENT OFF (RED CARD OFFENCE) from the match by the referee.
- g. **Suspensions** - Players or coaches ejected for fighting will receive an automatic suspension for a minimum of three (3) matches. The length of the suspension may be extended depending on the severity of the incident. In some cases, the team will be banned entirely from the Tournament.
- h. **Fines** - Teams whose players or coaches are involved in fighting may be subject to fines as determined by the Tournament disciplinary committee.
- i. **Additional Disciplinary Measures** - The Tournament reserves the right to impose additional penalties, including but not limited to extended suspensions, mandatory anger management counseling, or permanent bans from the Tournament.

## **8. Age Group Cheating**

- a. Age Group Cheating is defined as any act of misrepresenting or falsifying a player's age to make them eligible for a younger age group than their actual age would allow.
- b. Submission of falsified documents or information to misrepresent a player's age is strictly prohibited.
- c. Misrepresentation - Any attempt by a team to intentionally misrepresent a player's age to gain a competitive advantage is prohibited.
- d. If a player is found to have falsified their age, they will be immediately suspended from all Tournament activities pending further investigation.
- e. Teams found guilty of age group cheating will forfeit all matches in which the ineligible player participated. Points from those matches will be awarded to the opposing teams.
- f. Coaches and team officials found complicit in age group cheating may face extended suspensions, including potential bans from the Tournament.

## **9. Wristband, Appeal & Opponent Age Checking Application**

- a. **Wristband** – Upon registration, the team registered players will receive the wristbands from the organizer. In this case, the players need to wear the wristbands for all time during the competitions.
- b. In the case the players lost/ damage/ broken the wristbands, the players need to come to register back at the administration counter. Penalty of RM10 per wristband will be penalised to the player.

- c. **Filing an Appeal** - Appeals must be submitted to the Tournament disciplinary committee with detailed explanation and any supporting evidence (Photo/ Video). Submission fees of USD100 (Bank in or Cash) on every appeal in order an investigation to be opened.
- d. **Appeal Review** - The Tournament disciplinary committee will review the appeal and may request additional information or conduct hearings as necessary.
- e. **If the appeal is true based on the investigation, organizer will refund the submission fees to the applicants.**
- f. **However, if the appeal is not true based on the investigation, the organizer will forfeit the submission fees.**

#### **10. Tournament Management:**

- a. The Tournament will be managed by Sambill Park and its committee members.
- b. Sambill Park will be responsible for overseeing the administration of the Tournament, including fixture scheduling, disciplinary matters, and any other Tournament-related issues.

#### **11. Amendments to Rules:**

- a. These rules and regulations may be amended or updated by the Tournament organizers at any time, with or without prior notice provided to all participating teams. Teams are required to get updates from time to time in regards to the rules and regulations changes.
- b. Any amendments will be communicated with or without writing to all teams and will come into effect immediately unless otherwise specified.

#### **12. Fair Play and Sportsmanship:**

- a. All teams, players, coaches, and officials are expected to uphold the principles of fair play, sportsmanship, and respect for opponents, officials, and the game itself.
- b. Unsportsmanlike conduct will not be tolerated and may result in disciplinary action.

#### **13. Disciplinary Rules:**

- a. In any case, if a team does not attend a match, the team will be given the first warning.
- b. In any case, if a team do not attend 2 matches, the team will be given second warning and will be blacklisted from the Tournament.
- c. In any case, if a team does not attend 3 matches, the team will be forfeited of all matches (with immediate effect) and banned from all International & Domestic LALIGA Competitions in the future.
- d. In a case, if a team pulls out from the season without valid reason at any period of the season, the team will be banned from all International & Domestic LALIGA Competitions in the future.
- e. In a case, if a team pulls out from the season without valid reason at any period of the season, the team will not receive any official merchandise from LALIGA and any certificate whatsoever.

#### **14. Force Majeure (Nature Call)**

##### **General Provisions**

###### **1. Purpose**

- To outline the terms and conditions under which the LaLiga Youth Tournament, its participants, and associated entities are exempt from liability and obligations due to events classified as force majeure.

##### **Section 2: Definition of Force Majeure**

###### **1. Force Majeure**

- Force majeure refers to extraordinary events or circumstances beyond the reasonable control of the parties involved, which prevent the fulfillment of obligations under these terms and conditions. Such events include, but are not limited to:
  - Natural disasters (e.g., earthquakes, floods, hurricanes)
  - War, invasion, acts of foreign enemies, hostilities (whether war is declared or not)
  - Civil war, rebellion, revolution, insurrection, military or usurped power, or civil commotion
  - Terrorist activities, acts of terrorism
  - Riot, commotion, strikes, lockouts, or disorder
  - Epidemics, pandemics, public health emergencies
  - Governmental actions or orders, laws, regulations, embargoes, or blockades
  - Other unforeseen events beyond the control of the parties that could not have been avoided by reasonable diligence

##### **Section 3: Notification and Obligations**

###### **1. Notification**

- The affected party must notify the other party in writing as soon as reasonably possible after the occurrence of a force majeure event, providing details of the event and its anticipated impact on the fulfillment of obligations.
- 2. Mitigation**
  - The affected party must take all reasonable steps to mitigate the impact of the force majeure event on their obligations.
- 3. Suspension of Obligations**
  - Obligations of the affected party are suspended during the period the force majeure event prevents fulfillment. The suspension will last as long as the force majeure event continues and for a reasonable period thereafter to allow for the resumption of obligations.

## **Section 4: Consequences of Force Majeure**

- 1. Resumption of Obligations**
  - As soon as the force majeure event ceases, the affected party must promptly resume the performance of their obligations.
- 2. Termination of TOURNAMENT**
  - If a force majeure event continues for an extended period (e.g., more than 60 days), either party may have the right to terminate the Tournament by providing written notice to the other party. Any termination under this clause does not incur liability for either party.
- 3. During Match Day**
  - During the match day, if any unfortunate situation above occurring, the consequences will be as following:

### **Situation A**

Raining heavily/ lighting – First Half, Game stops.

**Consequences: Game will be carry on after the rain/ lighting stops.**

### **Situation B**

Raining heavily/ lighting – 2<sup>nd</sup> Half, Game Stops.

**Consequences: Game will be decided on the scoreline as it is.**

- 4. Lighting and Thunderstorm**
  - In the event of continuous close thunderstorm and lighting, Organizer will stops the ALL GAMES
  - The Organizer reserves the FULL RIGHTS to amend and reduce the Match Gam playing time due to the loss time during the Lighting and Thunderstorm consequences.

## **Section 5: Liability and Indemnity**

- 1. Exemption from Liability**

- Neither party shall be liable for any failure to perform obligations under this agreement due to a force majeure event.
- 2. Indemnity**
- The parties agree to indemnify and hold each other harmless from any claims, losses, damages, or expenses arising directly or indirectly from a force majeure event.

## **Section 6: Dispute Resolution**

- 1. Negotiation**
- In the event of a dispute arising from a force majeure event, the parties agree to negotiate in good faith to resolve the issue.
- 2. Arbitration**
- If the dispute cannot be resolved through negotiation, it shall be referred to arbitration in accordance with the rules of [specific arbitration body], with the decision of the arbitrator being final and binding.

## **Section 7: Miscellaneous**

- 1. Governing Law**
- These terms and conditions shall be governed by and construed in accordance with the laws of [specify jurisdiction].
- 2. Severability**
- If any provision of these terms and conditions is found to be invalid or unenforceable, the remaining provisions shall remain in full force and effect.

---

These terms and conditions are designed to provide clarity and protection for all parties involved in the LaLiga Youth Tournament in the event of force majeure circumstances.

## **15. Conclusion:**

a. By participating in the Tournament, all teams agree to abide by these rules and regulations and accept the authority of the Tournament organizers and governing body.

b. The primary objective of the Tournament is to promote the enjoyment of football, foster healthy competition, and maintain the integrity and reputation of the sport.

These rules and regulations should provide a comprehensive framework for the organization and operation of your football Tournament, ensuring fairness, competitiveness, and sportsmanship among all participants.



### **UPDATED RULES AND REGULATION (09.07.2024)**

- 1. All games will start on the time. If team doing their own team talk, taking photos and hand shaking during the "game play time" total duration of the game will be reduced based on time consumed.**
- 2. if the team late for more than 3 minutes (U8, U10, U12) and 5 minutes (U14 and U16) to their game, the opponent team will automatically rewarded the walk over 3-0.**
- 3. Players are MANDATORY to wear their shin pad during the game**
- 4. Teams need to standby and report to the tournament crew minimum 20 minutes before their game. Fail to report to the tournament crew, will result on time reduce for the game.**
- 5. only coaches with tag can feedback, discuss with officials (referee, tournament crews, and officials). No parents / fans are allowed to approach and speak to the administration desk.**

**End of the Rules and Regulation**